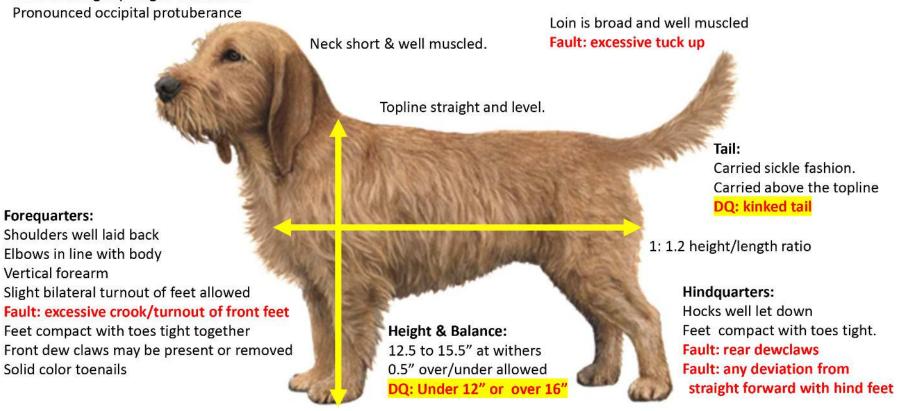
Basset Fauve de Bretagne At A Glance

Head:

Back skull slightly longer than muzzle

Color: Solid colored ranging from light fawn, golden wheaten, to red brick in hue. A *few* black hairs dispersed on the back, ears and tail are tolerated as is a small white star on the chest, but not desirable.



Coat:

A wiry, rough, harsh, short coat is preferred but a smooth, harsh coat is tolerated.

Eyebrows should be short enough to see the eyes. Mustache and beard should be moderate in length.

Shown in natural coat, not overly groomed. Sculpted furnishings should be penalized. Sparse, smooth, fine or soft coats are faults.

Fault: Long, woolly coat is a serious fault. Fault: Soft or curly coat is a serious fault

Basset Fauve de Bretagne Head/Skull

Skull:

Flattened arch when viewed from the fror Muzzle slightly tapered; not rectangular

Fault: prominent superciliary arch

Fault: broad, flat skull

Fault: short or pointed muzzle

Ears:

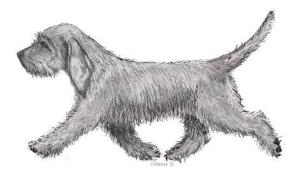
- · attached in line with the eye.
- just reaching the end of the nose when drawn forward
- · ending in a point and turning inward
- · covered with shorter, finer hair

Fault: flat high-set ears Fault: large ears with no fold

Muzzle:

Slightly tapered; not rectangular

Fault: heavy pendulous lips Fault: missing lip pigment





Mouth:

Scissor bite preferred.
Level bite acceptable
Missing first pre-molar acceptable
DQ: overshot/undershot



- dark brown
- neither bulging or deeply set

Fault: Light eyes

Fault: Missing eye rim pigment

Nose darkly pigmented black or brown. Fault: missing/incomplete nose pigment

Basset Fauve de Bretagne On the Move

Gait:

Front action is straight and reaching well forward.

Hind legs move parallel with great drive.

Single tracking is proportional to the speed of his movement.

An active hound, capable of a full day's hunting.

